

# Mississippi Valley Council 2018 Webelos Adventure Camp Leader's Guide



**BE PREPARED...  
...FOR A LEGO ADVENTURE!**



## Saukenauk Scout Reservation



Scout Service Centers  
2336 Oak St. Quincy, IL 62301 217-224-0204  
3007 Flint Hills Drive Burlington, IA 52601 319-754-8413

[www.mississippivalleybsa.org](http://www.mississippivalleybsa.org)

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# Basic Information

A 3-Night/4-Day adventure at Saukenauk Scout Reservation located 25 miles north of Quincy and 4 miles east of Lima, Illinois. Scouts have the opportunity to experience life-changing adventures as they learn new skills, make new friends, and experience nature like never before!

**WHO:** Boys entering 4<sup>th</sup> and 5<sup>th</sup> grades in the fall, parents, leaders, and den chiefs

**WHEN:** Two opportunities from which to choose:

- Session A June 24-27
- Session B June 27-30

**COST:** Below is the price structure. Camperships, fundraising opportunities, and camper savings opportunities are available.

\$165.00 per Scout OR \$140.00 if paid by April 20, 2018

\$100.00 per Adult/Den Chief OR \$75.00 if paid by April 20, 2018

## Reduced Camp Fees & Free Leader Plan

- Units will qualify for \$25 off each youth and adult camp fee if paid in full by April 20, 2018.
- Any youth or adult paying after that date will be charged the full fee.
- Units will be eligible for one free leader if 75% of their registered Cub Scouts have paid in full for Summer Camp by April 20, 2018.
- The number of youth registered will be based upon the ScoutNET membership roster as of 4/1/18.
- This free leader plan is only available to Mississippi Valley Council units.

## Council Refund Policy

In all programs offered by the Mississippi Valley Council, BSA, a great deal of planning and purchasing takes place well in advance. These plans include, but are not limited to, staff, food, program materials, patches and awards, rental and purchase of equipment, and in some cases, items of clothing such as T-shirts that are given as part of a program fee. When an individual or group makes a reservation for an activity or program, these items are included in ordering of materials and staffing for that event.

Individuals that cancel their reservation by May 30, 2018 will receive a refund of fees paid, *less an administrative charge*. Administrative Charges are based upon the date the refund request was received. Requests received by May 1<sup>st</sup> will have a 15% administrative charge. Requests received after May 1<sup>st</sup> will have a 25% administrative charge. No refunds will be made after May 30<sup>th</sup> unless there is a medical or other emergency that prohibited a participant from attending.

If there was a medical or other emergency after May 30<sup>th</sup>, a refund request form should be sent to Mississippi Valley Council. The request is due to the service center before August 1, 2018. Please be specific and include additional documents if needed (doctor's note, etc.)

Refunds will not be granted for schedule conflicts (vacations, sports, etc.), dropping out, no-shows, weather conditions, or behavior issues.

All refunds are first considered by the volunteer committee chairman and professional staff advisor providing leadership to the event. Decisions may be appealed to the Treasurer of the Council. Refunds received after May 30<sup>th</sup> will be considered at the conclusion of Summer Camp.

## Adventure Pins

**Aquanaut:** Swimming is a great exercise and a whole lot of fun. In this adventure, Scouts will discover how to enjoy swimming and how to respond to water emergencies. This adventure can be completed at camp.

**Cast Iron Chef:** Scouts learn how to prepare food in the outdoors using different types of cooking methods. Scouts will be preparing and cooking their own lunch during this adventure.

**Castaway:** To survive in the wilderness, you need to learn survival skills. This adventure will help Scouts learn some necessary skills needed to survive in an emergency. Requirement 2A will be discussed but will need to be completed before or after camp.

**Outdoorsman:** There's nothing better than living in the great outdoors. This adventure will get you ready for a lifetime of outdoor fun. Requirement 1 should be completed prior to coming to camp as your den prepares for Webelos Adventure Camp.

**Movie Making:** Let's make our own LEGO movie! Scouts will learn the process of making short films. Each session will focus on 3 of the scout laws and make a movie. At the end of camp, each sessions movie will be combined to complete the scout oath. This adventure will be completed at camp.

**Walkabout:** Hiking is what this adventure is all about. Scouts will learn safe hiking skills prior to taking a 3 mile hike. Scouts will prepare lunch prior to the hike and eat lunch during the hike. Requirement 2 will need to be completed before or after camp.

## Adventure Activities

Coming to Webelos Adventure Camp is not just about earning Adventure Pins, it is also about having fun doing new and exciting activities. Please encourage Scouts to do the following activities.

**Open Boating:** Hop in a canoe and paddle the lake. Staff will be available to help scouts learn how to properly paddle a canoe and learn important safety guidelines. **BSA requires at least one blue swimmer in each canoe.**

**Open Shooting:** Learn proper handling and shooting techniques while using firearms. Experience the use of a bow and arrows while walking the Active Archery Range trail.

**Open Swim:** Cool off and take a dip in the lake. Saukenauk has several inflatable challenges that scouts will have a blast while cooling off in the lake. Scouts must use buddy system and must swim in areas according to their ability level.

**Repelling:** Repel down the climbing wall at Saukenauk. Space is limited so sign up early. Repelling is separated into two levels. Level II is for all those scouts whom have had experience in repelling and wants to challenge the outer wall. Level I are for those repelling for their first time or for those scouts who prefer not to go over the outer wall.

**Open Bouldering:** Bouldering allows scouts to use the climbing wall and climb around the wall instead of up the wall.

**Open Fishing:** Enjoy fishing during family night. Bring your fishing gear and bait and head to the pond and try your luck at fishing. A limited supply of fishing poles are available and bait may be purchased in the trading post. If scouts bring their own fishing gear, they may fish anytime with two deep leadership.

**Service Project:** Help other people at all times. Saukenauk Scout Reservation will soon host Camp Callahan. Camp Callahan is a camp for special needs youth and adults and special preparation is needed to get the reservation prepared for their arrival. Scouts can live out the Scout Law and Oath while performing service projects. Please keep track of the number of scouts and scouters whom participate and record them as service hours for your packs.

## Recommended Packing List

### Clerical Items

- Copy of all registration information and receipts
- Copy of all Medical Forms
- Medication in Original Containers

### Misc Items

- Tent
- Ground Cloth
- Sleeping Bag
- Pillow
- Non-Aerosol Bug Spray
- Sun Block
- Flashlight & Batteries
- Camp Chair
- Alarm Clock

**Note** – Any civilian clothing & bathing suits must be family appropriate.

### Personal Gear

- Field Uniform (Formerly Class A)
- 1 Swim Suit
- 3-5 T-Shirts
- 3-5 Shorts
- 3-5 pairs of Underwear
- 4-6 pairs of Socks
- Bathing Towel
- Extra pair of shoes/boots
- Shower Shoes
- Jacket or Sweatshirt
- Raincoat or Poncho
- Pajamas
- Tooth brush/paste
- Soap & Shampoo

## Family Night & Visiting Camp

**Family Night Schedule: Session 1 – June 24<sup>th</sup> & Session 2 – June 27<sup>th</sup>**

4:00PM – Families start arriving at Camp

5:30 – Flag Ceremony

6:15PM – Family Night Activities

8:00PM – Gather for Campfire at Dining Hall

Visitors and family are welcome to join us for dinner. Meal tickets are \$7.00 per person and can be purchased at the Trading Post. A headcount of visitors should be submitted during check-in.

# Webelos Adventure Camp Schedule

## OPENING NIGHT

5:00 - 7:30 p.m. Check-In (Trading Post)  
 5:00 - 7:00 p.m. Swim Checks (Lake)  
 7:45 - 8:15 p.m. Camp Orientation (Tour begins and ends Court of Flags)  
 8:30 p.m. Opening Ceremonies & Campfire  
 10:00 p.m. Lights Out

## FIRST PROGRAM DAY

6:30 - 8:00 a.m. Swim checks for those who arrived after 7:00 p.m.  
 8:00 a.m. Flag Ceremony and Breakfast

Webelos Req	Session 1	Session 2	Lunch	Den Time	Session 3	Session 4	Den Time
AOL Req	9:00 – 10:20	10:30 – 11:50	12:00 – 12:30	12:30	1:30 – 2:50	3:00 – 4:20	4:30
Lake		Aquanaut			Aquanaut	Open Swim	
Lake	Open Boating	Open Boating			Open Boating		
Scout Craft	Outdoorsman	Cast Iron Chef (Includes Lunch)			Outdoorsman		
Nature					Walkabout		
T-2-1	Castaway	Castaway					
Ranges	Open Shooting				Open Shooting	Open Shooting	
Climbing	Repelling I	Repelling I			Repelling II		
Handicraft	Movie Making	Service Project			Movie Making	Service Project	

5:30 p.m. Flag Ceremony & Dinner  
 6:30 p.m. Water Carnival (Free Swim & Canoe Battleship)  
 8:30 p.m. Den Time  
 10:00 p.m. Lights Out

## SECOND PROGRAM DAY

8:00 a.m.                      Flag Ceremony and Breakfast

Webelos Req	Session 1	Session 2	Lunch	Den Time	Session 3	Session 4	Den Time
AOL Req	9:00 – 10:20	10:30 – 11:50	12:00 – 12:30	12:30	1:30 – 2:50	3:00 – 4:20	4:30
Lake	X	Aquanaut	X	X	Aquanaut	Open Swim	X
Lake	Open Boating	Open Boating	X	X	Open Boating	X	X
Scout Craft	Outdoorsman	Cast Iron Chef (Includes Lunch)	X	X	Outdoorsman	X	X
Nature	X	X	X	X	Walkabout	X	X
T-2-1	Castaway	Castaway	X	X	X	X	X
Ranges	Open Shooting	X	X	X	Open Shooting	Open Shooting	X
Climbing	Repelling I	Repelling I	X	X	Repelling II	X	X
Handicraft	Movie Making	Service Project	X	X	Movie Making	Service Project	X

5:30 p.m.                      Flag Ceremony & Dinner  
 6:15 – 7:45 p.m.            Family Night Activities  
 8:00 p.m.                      Closing Ceremony & Campfire  
 10:00 p.m.                    Lights Out

## CLOSING DAY

8:00 a.m.                      Flag Ceremony and Breakfast  
 9:00 - 10:20 a.m.            **Session 1:** Choose from the following:  
                                         Open Boating  
                                         Open Shooting Sports  
                                         Bouldering  
                                         Free Swim  
                                         Zipline

10:30 – 11:30                Tear Down Camp  
 12:00 noon                    Lunch  
 12:30 p.m.                    Release Campers

# Planning your Summer Camp Adventure

## January – March

- Promote Camps at Pack Meetings
- Sell Discount Cards to help offset cost
- Attend Pre Camp Leader's Meetings in February
- Review Leaders and Parents Guides, make copies for all families

## April

- Apply for Camperships, if needed
- Submit Registration Fees

## May

- Take a head count for Family Night and collect money for meal tickets
- Collect BSA Health Forms and ensure they are filled out correctly
- Confirm special needs, such as special diets or physical arrangements, with Camp Director

## Arriving at Camp

- Check-in begins at 5:00PM. Scouts may arrive any time after 3:00PM to move equipment into camp, but the check-in process will not begin until 5:00. If arriving before 5:00 all scouts must be accompanied by two adults at all times.
- Health Forms will be collected by the Medical Officer. Please do not turn in medical information prior to your arrival.
- Scouts will take a swim test as part of the check-in process. Swim checks may be done prior to camp by using the form available on the council website at [www.mississippivalleybsa.org/](http://www.mississippivalleybsa.org/)
- Please be prepared to carry your own gear to your campsite. A *Gear Shuttle* hauling gear to a designated pick up point close to all campsites will be available. Wagons and staff members may be available to help you, but plan as if it is not.

# Camp Policies and Procedures

## **ADULT LEADERSHIP**

Youth Protection and *Guide to Safe Scouting* policies apply. Please remember two deep leadership is imperative. There must be one adult for every five Scouts attending with a minimum of two adults in camp at all times.

## **ADVANCEMENT**

It is not the responsibility of the Camp Staff to sign off on any requirements. It is not the prime objective of Camp to whiz through the advancement. Instead, advancement is a byproduct of our program. The 2018 program will include opportunities for Webelos and Arrow of Light Scouts to work on their specific adventure pins and elective adventures.

## **CAMP HOUSING**

Adventure Camps are tent camping programs. You are responsible for providing your own shelter. No facilities are available for “camper type” vehicles. All cars are to be parked in the parking lot.

## **CAMP ID**

All campers must wear the provided ID at all times during camp. The IDs will be provided at registration. Visitors will need to check in at the Camp Office or Trading Post. If an ID breaks, a new one may be picked up from the Trading Post or Camp Office.

## **CAMPSITE SELECTION**

Campsites are assigned by the staff. Normally, all campsites will have more than one pack. If your pack is camping with another pack, please write this on your registration form. We will do our best not to overcrowd campsites and to honor all needs. Please specify on the registration form if you need special accommodations such as electricity for CPAP machines or wheelchair accessible restrooms.

## **CAMP STAFF**

The camp staff stands ready to serve you and your Pack. They are trained in program skills, customer service, and the art of having fun. The adults who bring Scouts to camp are still the unit leaders and are expected to assist where needed and be responsible for their Scouts.

## **CAMPERSHIPS**

Funding has been set aside to help if you are in *need* of financial assistance. Applications are available at the Quincy and Burlington Scout Service Centers and on the council website at [www.mississippivalleybsa.org/](http://www.mississippivalleybsa.org/)

## **CHECK OUT**

Please depart by the time indicated on the official schedule. If you need to depart before then, please check out at the Camp Office or Trading Post. It is imperative that we maintain an accurate list of those in camp.



## **CO-ED CAMPING**

Married Couples are permitted to tent together, otherwise only adult leaders of the same gender may share a tent. Scouts may not tent with an adult other than his parent/guardian.

## **DEN CHIEF**

Webelos Dens are encouraged to bring a Den Chief to camp to assist. The Den Chief Registration fee is the same as the adult. A Den Chief is a position of responsibility for a Boy Scout. The Den Chief will assist in your pack and den program and provide a mentor for your Scouts.

## **EMERGENCY ALARMS**

The camp has an emergency alarm system. The alarm and procedures will be explained during the Camp Orientation and/or the Leaders Meeting. In case of emergency, please follow the emergency plan in order to keep you and your Scouts safe.

## **FIRE SAFETY**

Each campsite will have a Unit Fireguard Chart. Each unit is responsible for filling it out and going over it with their Scouts. Fires are permitted in the provided fire rings. Liquid accelerants are not permitted. All fuels for lanterns and stoves must be stored in a locked, well ventilated container as described in the *Guide to Safe Scouting*.

## **HEALTH CARE**

A qualified health professional will be on duty in the camp. All illness or injuries must be reported to the Health Lodge no matter how minor. In the event of serious illness or injury, the camper will be taken to the clinic or hospital for treatment. Parents will be notified. The Camp Medic has a portable AED.

## **INSURANCE**

The Mississippi Valley Council provides accident and liability insurance for those persons registered in the Boy Scouts of America and are registered campers. No other youth are permitted to camp nor participate in the program of the camp for insurance reasons. Out of Council units must present their tour plan or mail to the Quincy Scout Office prior to the camp season. Any accident that occurs while they are at camp is covered. Claim forms must be completed by the parents and physician and submitted to the Quincy Service Center. The insurance is a secondary policy. It pays up to \$15,000 for Accident Medical Expense Benefits. Claims should be filed as soon as possible with the Quincy Service Center.

## **LOST AND FOUND**

All found items should be turned in at the Trading Post. Clothes and anything that will quickly mold will be discarded at the end of Camp. Other items will be held until the end of the summer.

## **MEALS**

All campers must have a camp ID to enter the dining hall for meals. Visitors may purchase a meal pass from the Trading Post. The cost for a meal is \$7.00.

## **MEDICAL FORMS**

All campers are required to have a BSA Medical Forms filled out. Those camping less than 72 hours do not need Part C. Medical Forms will be turned in at the Health Lodge as part of your check in process. Forms turned in at the Council Offices will be sent home with you or shredded to protect your health history.

## **MEDICINE**

Medicine, except those that need to be carried on person, must be secured by a responsible adult at the campsite. If medicine cannot be secured at campsite, medicine will be collected by the Health Officer at check in for safe keeping. **All medication must be in the original container.** At check in or at any time during camp, the Health Officer may request to see how medicines are being secured.

## **SIBLINGS & UNREGISTERED PARENTS**

Siblings and parents of Scouts are welcome as visitors on Family Night. All visitors must check in at the Camp Office or Trading Post to get a Camp ID. Siblings of Cub Scouting age may attend and participate in activities. They will be charged the youth rate. Older siblings and Den Chiefs may attend and pay the adult fee. Infants and Toddlers not eating in the Dining Hall will not have a fee and must be accompanied by an adult at all times.

## **SHOWER FACILITIES**

Shower facilities are available. Separate facilities are available for boys, women, and men. Please keep them cleaner than you found them.

## **SPECIAL NEEDS**

If a Scout has a medical condition that limits participation or requires a special diet, please be sure to note this when registering the Scout.

## **SWIM QUALIFICATIONS**

All Scouts and leaders participating in aquatic adventures will be tested by the aquatics staff and placed into one of three ability groups. Scouts who do not satisfy the requirements may retake the test as frequently as they desire.

*Non-Swimmer* – Anyone who either opted out of the test or was unable to complete the full test

*Beginner* – Jump feet first into water over your head, come to the surface, level off, swim 25 feet, turn sharply, and come back to the starting point.

*Swimmer* – Jump feet first into water over your head and surface. Swim 75 yards in a strong manner using one or more of the following strokes: sidestroke, breaststroke, trudge, or crawl. Swim 25 yards on your back, using the elementary back stroke. Rest by floating for 10 seconds.

## **VEHICLE POLICY**

No vehicles are allowed in camp unless authorized by the Camp Director. Vehicles will remain in the parking lot. Special permission may be granted hauling a trailer into the campsite. Passengers may only ride in a car while fastened by a seatbelt. No passengers are allowed in the bed of a truck. Vehicles will follow posted speed limit signs.

## **VISITORS**

Visitors, except during family night, must check in at the Trading Post or Camp Office to receive a Camp ID. Meal Vouchers may be purchased for \$7.00 per meal. During family night, the pack leader will be responsible for accountability of all visitors for their packs.

## **YOUTH PROTECTION**

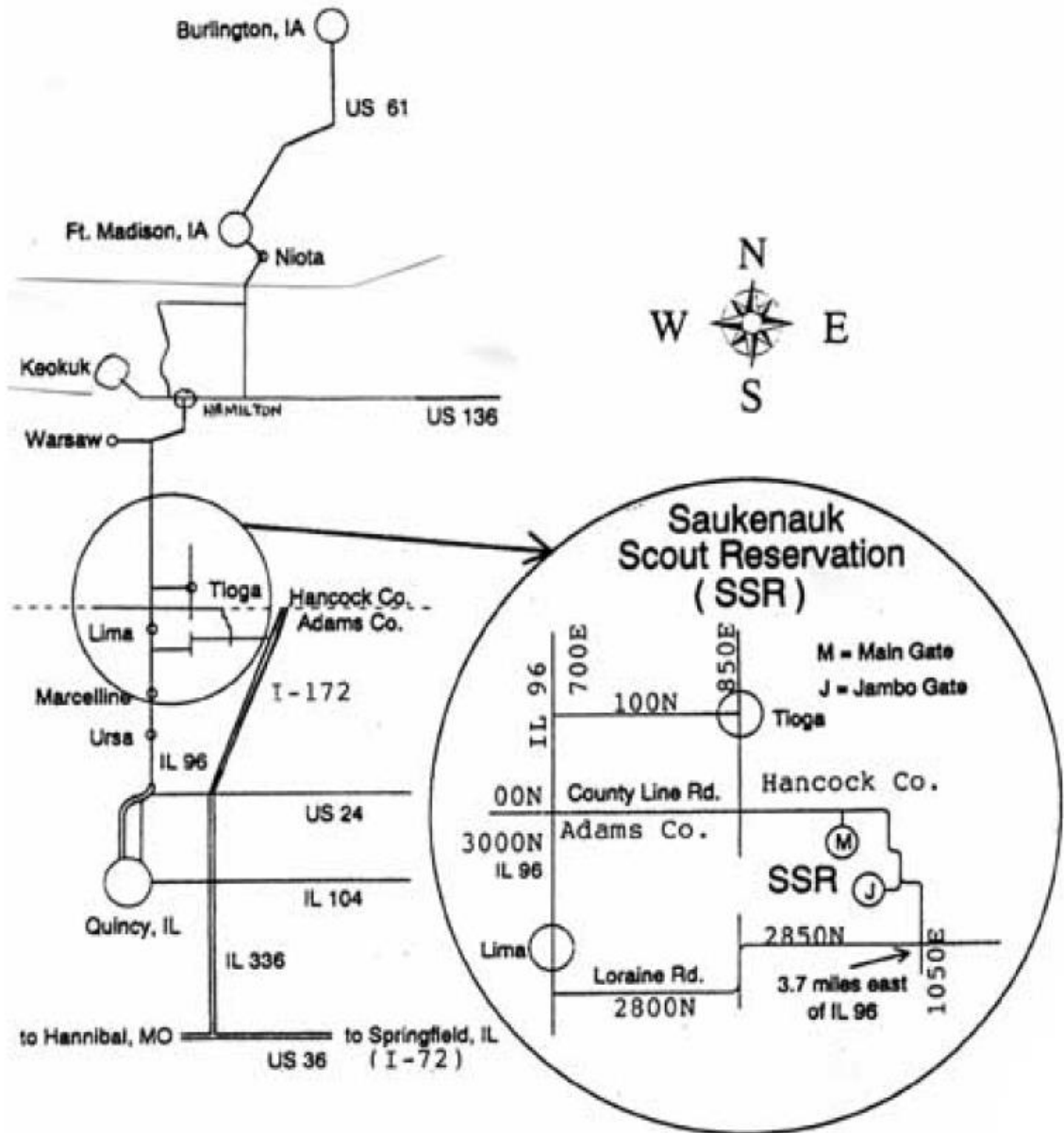
BSA Youth Protection policies will be in place for the entire duration of the camp. Youth Protection Training may be taken as a self-study e-learning course at [www.scouting.org](http://www.scouting.org).

# General Camp Rules

- Alcohol and illegal substances are not permitted on BSA property. Those who have these items in their possession or have imbibed in them will be escorted off property by the proper authorities.
- No firearms, bows, or arrows may be kept in the possession of a camper.
- Fireworks, liquid accelerants, generators, and ammunition are not permitted in camp. Propane may only be used by an adult.
- No fires or open flames are allowed in tents. This includes self-contained stoves, lanterns, mosquito coils, citronella candles, etc.
- Sheath knives are not necessary at Camp. Please limit your cutting utensils to foldable pocket knives.
- Please avoid using aerosol cans. They are not good for the environment and ruin waterproofing on tents.
- Smoking is prohibited in campsites, program areas, and in front of campers. The Parking Lot, out of sight of youth, is the only designated smoking area.
- Personal Bicycles and Pets are not permitted.
- Please use the Scout Oath and Law as your guide.
- Closed toed shoes must be worn around camp. Sandals/flip flops may only be worn in the showers, not to and from.

# Directions to Saukenauk

2948 E. 1000th St.  
Mendon, IL 62351  
(217) 985-3735



**\*Please Note\*** Entering SSR address into your GPS will most likely NOT take you to SSR. Please use the above map or call ahead for directions.