

# 2022 Fall Camporee



**September 23-25, 2022**  
**Saukenauk Scout Reservation**

**WHAT:** The Fall Camporee will focus on working as a patrol/team for each troop/crew. You will need to build a 4 person team based on the number of scouts attending. Troops will be allowed to have more than 1 patrol/team participate so that all Scouts will be included.

**WHO:** All Scouts-BSA Troops and Venture Crews. Webelos are invited to participate with a host Troop.

**WHEN:** September 23-25... Check in between 5:00 pm and 6:00 pm. Please contact

**HOW MUCH?** \$15 per Scout & \$10 per adult. Registration must be completed by Wednesday Sept 21, 2022. All Late registrations will be charged \$20 per person.

**WHERE:** Saukenauk Scout Reservation 2948 E.1000th St, Mendon IL 62351

Camp has been reserved for the weekend. So campsite requests must be made in advance. Please contact Travis Cooper at [travis\\_cooper15@yahoo.com](mailto:travis_cooper15@yahoo.com)

**Meals:** Saturday Breakfast and Saturday Lunch Troops will cook at their campsites. Saturday night dinner Troops are asked to cook 1 main course and 1 side dish for a potluck meal for the entire camporee to enjoy. There must be enough made for an entire Troop.

**REGISTRATIONS:** All Troops please use the online registration link.

For Assistance with registration please contact Matthew Ghirarda at [matthew.ghirarda@scouting.org](mailto:matthew.ghirarda@scouting.org)

## For Questions or More information:

- Event Chair Travis Cooper 217.316.5553 or email [Travis\\_cooper15@yahoo.com](mailto:Travis_cooper15@yahoo.com)
- Staff Advisor Matthew Ghirarda at 217-224-0204, ext. 118 or [matthew.ghirarda@scouting.org](mailto:matthew.ghirarda@scouting.org)

Scan Here to  
register



## **FALL CAMPOREE SCHEDULE**

### **Friday Night**

5pm to 6pm - Check in at Trading Post/Camp Office

8pm - SPL meeting in Dining hall. *Have your 4 person relay team(s). Register with a Team name and members on team. Troops with odd number of Scouts can work with other Troops to build another team of 4. So that all scouts can participate*

8:30pm - cracker barrel in Dining hall

### **Saturday**

7:45am– 8:00am Flag Ceremony in Campsite

8:00—9:00am Breakfast in Campsites

9:00—12:00pm Climbing Tower Relay Race. *COPE Activities will be apart of the morning program. Teams will be scored on their participation in the COPE games/elements*

12:00—1:00pm Lunch at Campsites.

1:00—4:00pm Waterfront Challenges. *All Troops & teams are to report to the Waterfront. Due to the nature of the activities. All team members must be a Swimmer to participate.*

1. Rowboat Tug of War
2. Canoe/Kayak Obstacle Course—Relay Race
3. Aquatic Orienteering/Compass Course

5:00pm -6:00pm Scouting Bingo/Scavenger Hunt. *Get to know your fellow scouts in the council by interacting during dinner to try and fill your Bingo card. PRIZE will be awarded to the first troop to complete BINGO*

5:15pm— Grace

5:20pm—6:00pm Potluck Dinner. *Each Troop needs to prepare a main dish and 1 side dish that will feed your entire Troop. We will then meet as an entire camp to eat dinner sharing your main and side dish with everyone.*

6:30pm—8:30pm Glow Zipline

8:30pm –10:00pm Campfire at your site. Invite a neighbor!

### **Sunday Morning:**

8am – checkout begins at Camp Office. Campsites must be inspected before leaving

11am – everyone out of camp

## **ACTIVITY DESCRIPTION:**

### **Climbing Tower Relay Race**

— Racers will climb up the tower in pairs (2 Scouts). And lower down. Then second pair will climb next. Timed event.

### **COPE Course**

—To be announced at Crackerbarrel. Teambuilding games and low elements. Each COPE activity will be scored and count toward the Teams Score card

### **Rowboat Tug-O-War**

— 2 Teams of 4 will compete again each other. Scores will be based on overall placement (1st, 2nd, 3rd..)

### **Canoe/Kayak Obstacle Course**

— This will be timed event where the team will timed as they race through a set of buoys on the lake. First Pair with Canoe and then a pair of kayaks.

### **Aquatic Orienteering Course**

—Teams will be scored on the fastest time as they navigate around the lake using compass points

### **Scouting Bingo**

- Each Scout will be given a BINGO card an will need to get a signature of every Scout who meets the criteria on the card. Cards will be handed out as Scouts arrive to the potluck dinner.

**Glow Zipline**—open to all scouts and adults. Equipment and Glow sticks provided.

### **Other competitions:**

**Campsite Competition**— Observers will be visiting the campsites to determine the cleanliness, organizations, and overall readiness of the troop. Points will be awarded based on a checklist. Troop/Crew with the most points will be awarded the Camporee Campsite Award. Campsite criteria attached to the leader guide. Visitations will be begin right after breakfast.

## Camp Rules and Regulations

### Camp Code ,The Scout Oath, and Scout Law will ALWAYS be the law of the camp.

1. **Early Arrivals:** Those persons who are not on Staff that arrive prior to 5:00 PM Friday will be asked to wait to set up camp.
2. **Rosters:** The Troop roster form, enclosed in this manual or equivalent, must be completed and turned in at Check-In. Please make additional copies as needed. Form is attached to the Leader Guide.
3. **Medical Officer:** A medical officer will be available during the camporee. However Troops are still required to have a first aid kit and up to date medical forms for emergency use. The MO will be introduced during the SPL meeting.
4. **Ground Fires :** Ground Fires are permitted. Please try your best to keep them within fire pits.
5. **Generators:** Generators are not allowed for unit use.
6. **Cooking Fuel:** Use wood, charcoal, or pressurized fuel in preparation of meals.
7. **Pressurized Fuels:** The use of either high or low-pressure lanterns or stoves must be in accordance with current council policy.
8. **Use of Water:** Water sources are only for filling water containers. Please do use the spigot for personal hygiene, washing or rinsing dishes, or washing clothes.
9. **Tent Ditching:** “Proper pitching avoids ditching.” Digging ditches around tents is strictly prohibited.
10. **Garbage:** Each unit must take their trash home with them when they leave or take it to dumpsters.
11. **Tobacco:** No person under the age of 18 is allowed to use tobacco products. Violators will be asked to leave. All adult smokers are encouraged to refrain from smoking around the Scouts during the weekend.
12. **Dress Code:** Activity (Class B) uniforms are encouraged throughout the duration of the campout. No inappropriate civilian clothes are permitted. Closed toed shoes must be worn around camp for safety.
13. **Early Departures:** Units needing an early departure on Sunday should make prior arrangements with the Campmaster or District Camping Chairman.
14. **Prohibited:** Sheath knives, alcohol, fireworks, firearms, and non-medically prescribed drugs are all strictly prohibited.

# Campsite Inspection Form

To be filled out by the  
Camporee Commissioners or Campmasters

**General Appearance** (*circle Points awarded & then tally in the box*)

- American flag is displayed in Campsite 10 points
- Troop identification (sign, banner, flag 4 points
- Troop Duty roster posted 4 points
- Dining Area & kitchen is set up 4 points

**Health & Hygiene** (*circle Points awarded & then tally in the box*)

- All Trash & food secured properly 10 points
- Tents are set up with Head to Feet lay out 4 points
- Kitchen & food prep area is clean and ready for use 4 points
- Cooking equipment and dishes are clean 4 Points
- Overall appearance is free of trash/litter 4 Points
- Dishwashing Area is ready for use 4 points
- Hand Sanitizer is available for use 4 points

**General Safety of Campsite** (*circle Points awarded & then tally in the box*)

- Axe yard is organized and equipment is safely stowed 10 points
- Troop first aid kit is in plain sight of the observer 4 points
- Tents are properly set up and allow adequate walking 4 points
- Fireguard plan is filled out and posted 4 points

**Campsite Needs** (*circle Points awarded & then tally in the box*)

- Have woodpile stacked and covered 10 points
- Build a useful camp gadget in campsite 4 points
- Troop gateway for the campsite 4 points
- No cars/trucks in campsite 4 points
- Hot coffee/Tea/Chocolate is offered to the Campsite observers 2 points

## Campsite Inspection Total:

